The Human Brain Project:

Overview of Theoretical Neuroscience

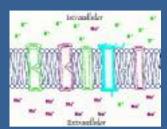
Alain Destexhe
UNIC, CNRS, Gif sur Yvette

http://www.humanbrainproject.eu



Theoretical Neuroscience

Alain Destexhe (UNIC)



Molecular (~10 nm)

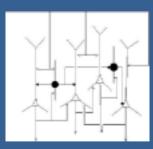
Spatial Scales of the Brain



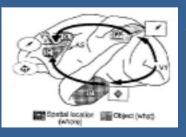
Sub-cellular (100 nm - 1 µm)



Neuron (10 μ m - 1 mm)



Local circuits (100 µm - 1 mm)



Cortical area (~1 cm)



Whole Brain (~10 cm)



Theoretical Neuroscience in HBP

WP1: Bridging scales, from neurons to networks

WP2: Synaptic plasticity, learning & memory

WP3: Models of cognitive functions

WP4: Principles of brain computations

WP5: The European Institute for Theoretical Neuroscience (www.eitn.org)



Different aspects of Theoretical Neuroscience

- WP1: Bridging scales, from neurons to networks
 - -> Neuroscience, Neuromorphic, Simulation
- WP2: Synaptic plasticity, learning & memory
 - -> Neuroscience, Neuromorphic, Simulation
- WP3: Models of cognitive functions
 - -> Cognitive, Simulation
- WP4: Principles of brain computations
 - -> Neuromorphic, Robotics
- WP5: The European Institute for
 - Theoretical Neuroscience
 - -> All SPs

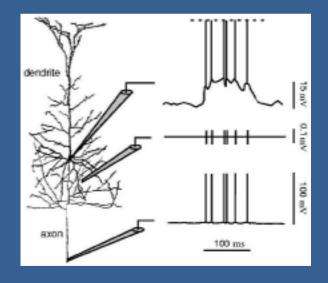




Realistic models, Biophysical models

- Single cell, Hodgkin-Huxley, dendrites
- Modeling integrative properties in vivo





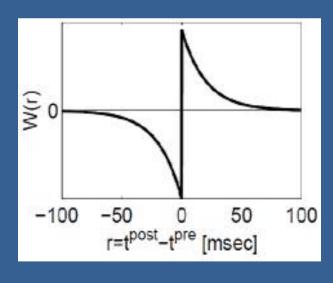
- Understand the integrative properties of neurons (I/O function)
- Understand how integrative properties change according to activity (in vivo)
- Design simplified models for networks





Models of synaptic plasticity and learning

- Biophysical and simplified models of synaptic plasticity
- Link learning rules to connectivity



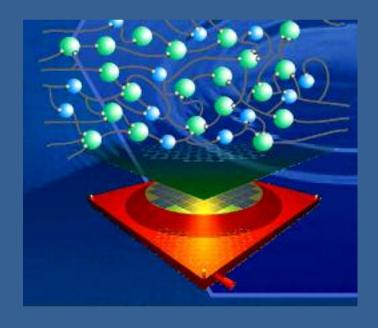
- Develop learning rules that are consistent with experiments
- Transfer learning rules to network simulations





Neuro-engineering models

- Models for VLSI neurons
- Brain-computer interfaces



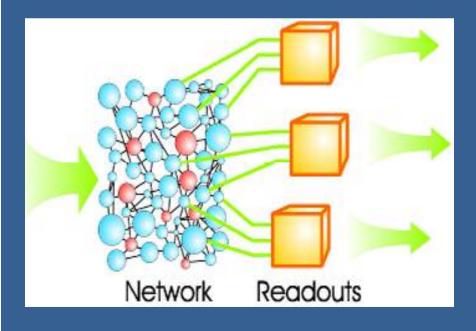
- Design analog or digital harware to emulate principles of biological computation in neuronal networks
- Obtain new generations of hardware to emulate neuronal networks
- Ultimately, interface brains with computers





Computing paradigms

- Liquid computing, reservoir computing
- Bayesian models
- Spike-based computation



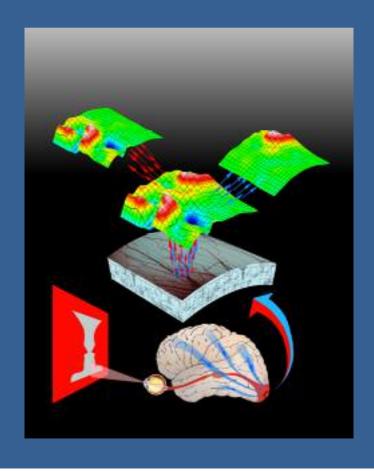
- Obtain and study new computational paradigms based on the properties of biological networks
- Determine how such paradigms can explain neural computations in sensory and motor systems





Cognitive models

Modeling high-level cognitive processes (decision making, perception-action, consciousness...)



- Understand low-level cognitive processes such as sensory perception
- Understand high-level cognitive processes such as language, decision making, ...
- Ultimately understand the mechanisms of consciousness

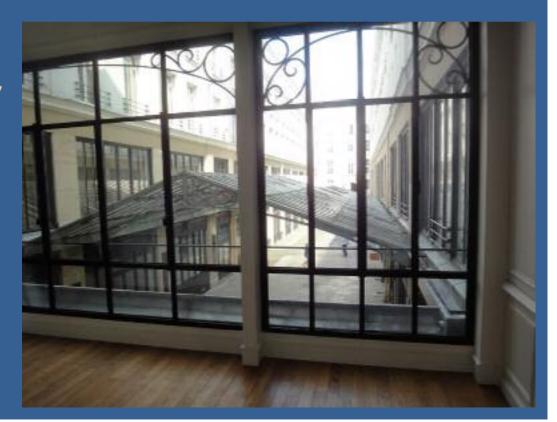


The European Institute for Theoretical Neuroscience (www.eitn.org)

- 200 m2 in central Paris (Institut de la Vision)
- 4 postdocs + 1 administrator + 2 co-directors
- Conference and workshop program
- Visitor program
- Strong participation of HBP members
- Permanent space offered by Neuro-Saclay in 2018

Objective:

To involve the theoretical neuroscience community in HBP and bring new theoretical ideas to the project





Key Participants

Neil Burgess (UCL) Gustavo Deco (UPF, WP leader) Markus Diesmann (Julich) Alain Destexhe (CNRS, SP Director) Gaute Einevoll (UMB) Olivier Faugeras (INRIA) Wulfram Gerstner (EPFL, SP co-Director) Marc-Oliver Gewaltig (EPFL) Wolfgang Maass (TU Graz, WP leader) Benjamin Schrauwen (U Gent, Task leader) Idan Segev (Hebrew U, Task leader) Walter Senn (U Bern, Task leader) Misha Tsodyks (Weizmann I, Task leader)

- + Paris Theoretical Neuroscience community
- + DeepMind Technologies (London)
- + Nicolas Brunel (U Chicago)